

SNAP GAME INSTRUCTIONS

1. One pupil in the group (the dealer) should collect in and shuffle all the cards before dealing out the whole deck of cards face-down, one card at a time, giving each pupil (player) the same number of cards face down in front of them. Players must NOT look at the cards they get.
 2. Each player, starting with the player to the left of the dealer, takes a turn flipping over the top card of the pile in front of them and putting the card face-up in front of their pile of face-down cards.
 3. When there are two turned up cards in the group that are the same, the first person to shout SNAP! gets to collect the matching cards and all the cards in the piles under the matching cards. They should put these collected cards face-down under their own pile of face-down cards.
 4. When a player has turned over all the cards in front of them, they should pick up their face-up pile and use it again without shuffling.
 5. The player who collects all the cards from all the other players wins.
- NOTE!** No one should turn over the card so that they see it first.

WARNING! This game can get very noisy and it can cause arguments about who called SNAP! first. If you join up four pairs of pupils to have four sets of cards in the group, you can include the SNAP POT pool in the center of the table where all disputed cards go when people called SNAP together and where people's cards go if they shout snap too early. These piles of cards then join the piles of cards to look at with the top card remaining the same until someone snaps with the top card and claims the pile.

**EMOTIONAL
OPPOSITES
CARDS**



**27 KEY
EMOTIONS
CARDS**

